

In a dystopian future, Earth has been devastated by World War Terminus, and the line between human and android has become dangerously blurred. Rick Deckard, a seasoned bounty hunter, finds himself questioning his own humanity as he tracks down and "retires" escaped Nexus-6 androids.

As you journey through the decaying world of "Do Androids Dream of Electric Sheep: A Choose Your Own Adventure," you'll step into the shoes of Deckard, making choices that will determine the fate of both androids and humans alike. Will you follow the path of a ruthless bounty hunter, or will you forge a new path, advocating for the rights and understanding of the very beings you once hunted?

Discover a rich, thought-provoking narrative with branching storylines and multiple endings, based on the groundbreaking novel by Philip K. Dick. Your choices will shape the story, leading you to confront questions of empathy, existence, and the true nature of humanity.

Experience the classic tale like never before, and choose your own adventure through the captivating world of "Do Androids Dream of Electric Sheep."

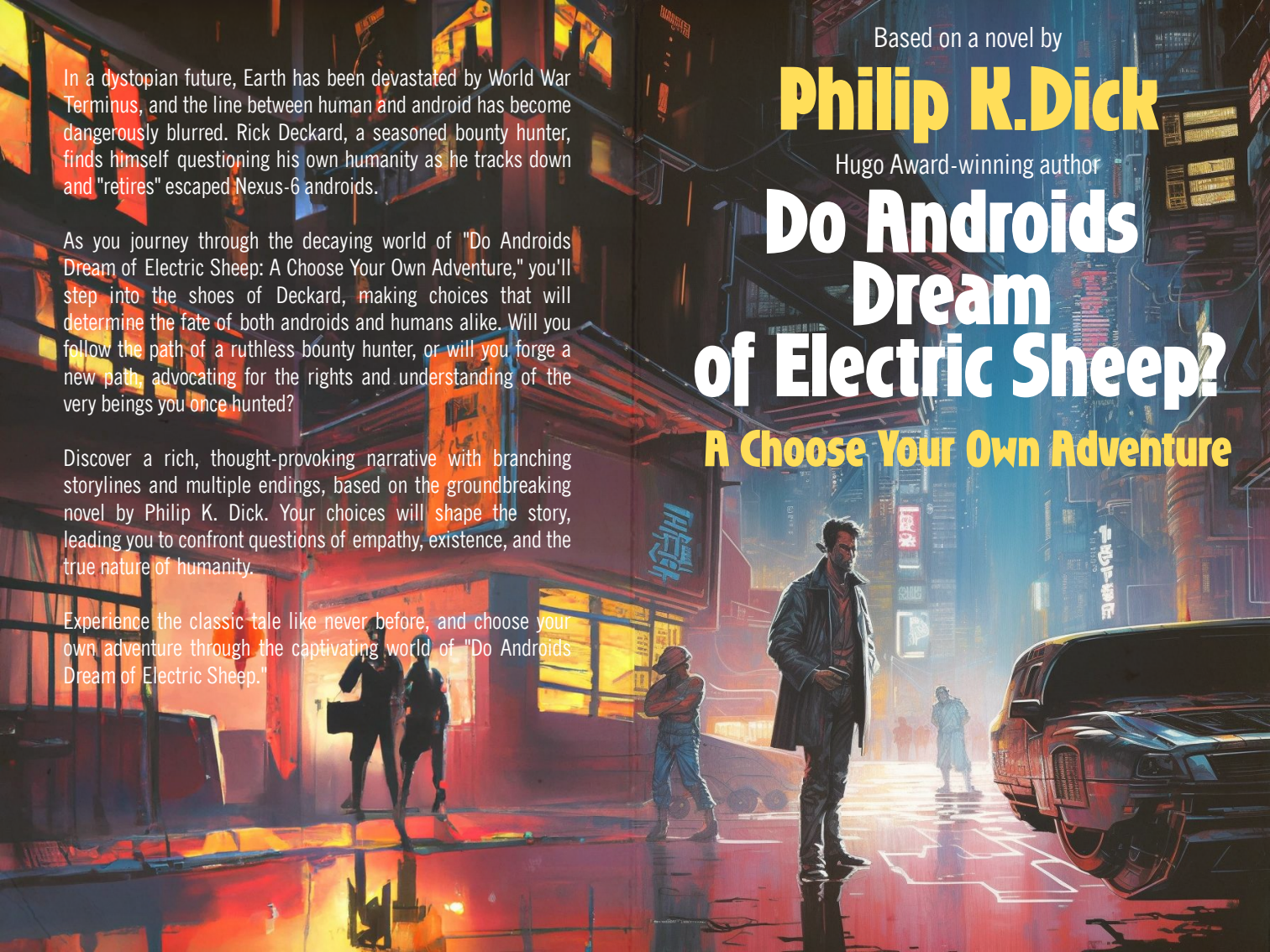
Based on a novel by

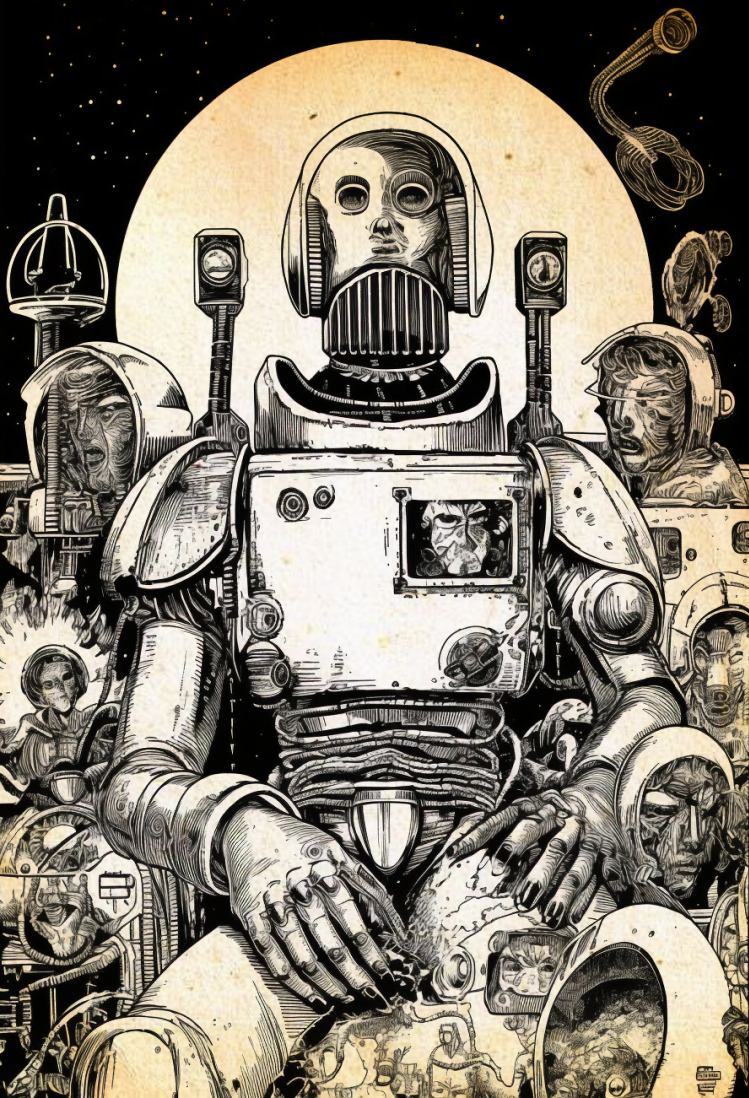
Philip K. Dick

Hugo Award-winning author

Do Androids Dream of Electric Sheep?

A Choose Your Own Adventure





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Based on a novel by Philip K. Dick

Written by ChatGPT-4

Illustrated by Midjourney

Cover art by Midjourney & DALL-E 2

Edited by Andrzej Fałkowski

INTRODUCTION

You are Rick Deckard, a bounty hunter in the dystopian San Francisco of 2021. The Earth is a grim place, damaged by the radioactive fallout of World War Terminus. Many people have emigrated to off-world colonies, and those who remain on Earth struggle with poverty and despair. You are tasked with the challenging job of tracking down and "retiring" rogue androids, who are almost indistinguishable from humans.

Your job is a dangerous and morally ambiguous one, but it is your duty. As you embark on your journey, you will be confronted with decisions that will shape your destiny. Your choices will determine your path through this world of decay, artificial intelligence, and electric sheep. Will you find redemption, or will you succumb to the darkness within?

Remember, your choices matter. Choose wisely.



Turn to page 1.

1

You wake up in your small, cluttered apartment, the alarm buzzing loudly. You reach out and turn it off, rubbing your eyes as you prepare for another day in this bleak world. Your wife, Iran, stirs beside you.

*If you get out of bed and start your day immediately,
turn to page 3.*

*If you try to engage Iran in a conversation, turn to
page 2.*



2

You turn to Iran and gently shake her awake. "Hey, Iran," you say softly. "Do you want to talk for a bit before we start our day?"

Iran groans and rubs her eyes. "What do you want to talk about, Rick?"

If you discuss your feelings about your job as a bounty hunter, turn to page 4.

If you discuss your feelings about your job as a bounty of moving to an off-world colony, turn to page 5.



3

You get out of bed and head to the bathroom, leaving Iran to her own devices. As you brush your teeth, you can't help but think about the tasks ahead of you. Today will be a long day of hunting down and retiring androids. You must steel yourself for the challenges to come.



Turn to page 6.

Your conversation with Iran about your job leaves you feeling slightly better about the difficult tasks that lie ahead. She reminds you of the importance of your work in maintaining order in this chaotic world.

Turn to page 6.



You and Iran discuss the state of the world and the possibility of moving to an off-world colony. She is hesitant, but the conversation leaves you both feeling hopeful for a brighter future.

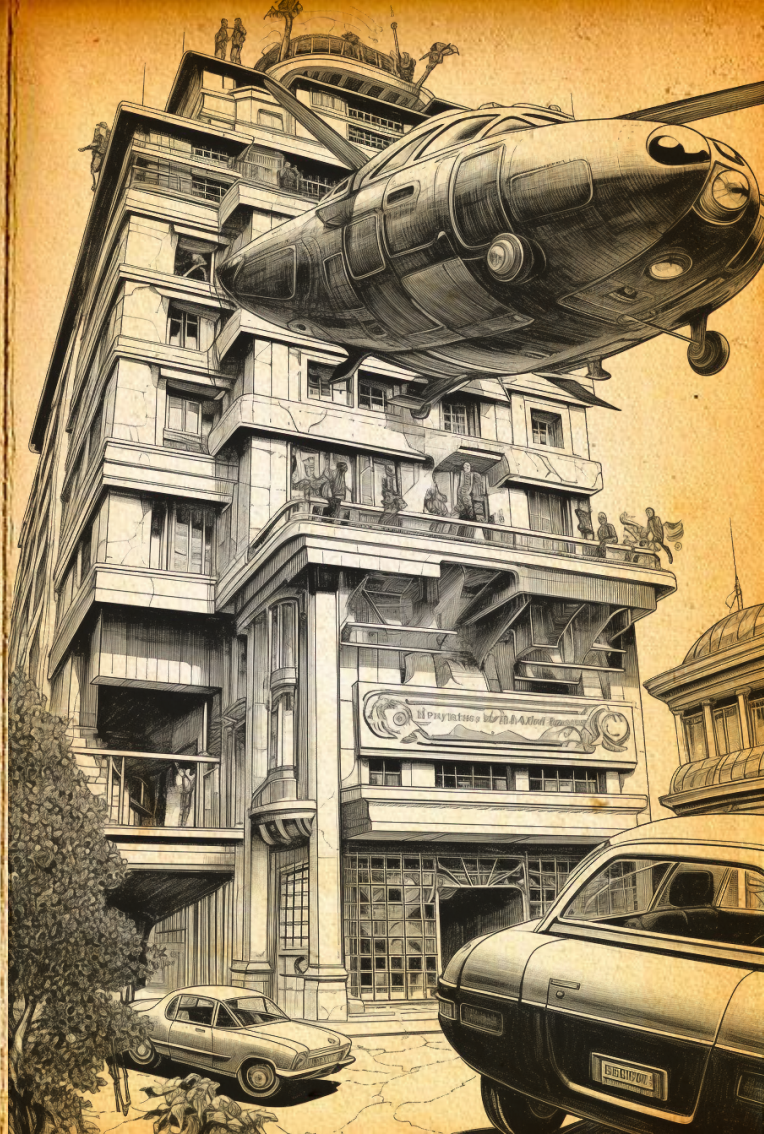


Turn to page 6.

You arrive at the police station for your daily briefing. Your superior, Harry Bryant, looks tired and agitated. "Deckard," he says, "we've got a big problem. Six Nexus-6 androids have escaped from Mars and are hiding in the city. They're the most advanced models yet. It's your job to find and retire them."

*If you accept the assignment without question,
turn to page 7.*

*If you express your concerns about taking on such a
dangerous task, turn to page 8.*



You accept the assignment without question. "I'll take care of it, Bryant," you say with determination. He nods and hands you the file containing information about the six Nexus-6 androids. Your first target is a suspected android named Leon Kowalski.

Turn to page 9.



You express your concerns about taking on such a dangerous task. "Bryant, I know it's my job, but these Nexus-6 models are incredibly advanced. It's going to be tough to retire them."

Bryant sighs. "I understand your concerns, Deckard, but you're the best we've got. We're counting on you."

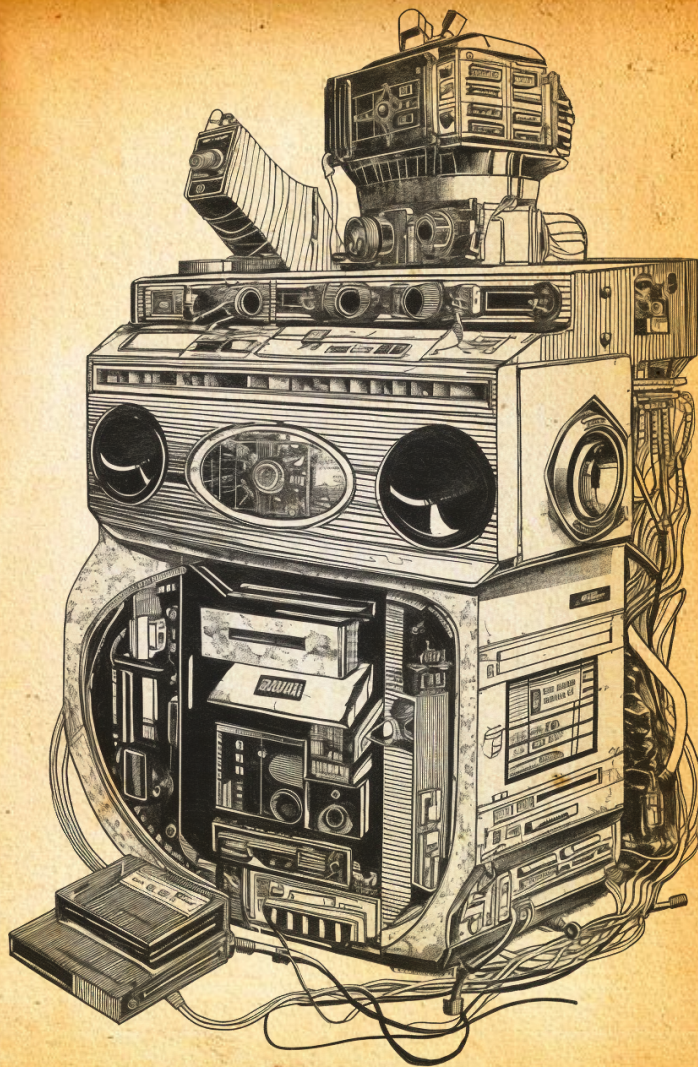
With a heavy heart, you accept the assignment. Your first target is a suspected android named Leon Kowalski.



You have been provided with the latest Voigt-Kampff test, an empathy test designed to distinguish androids from humans. You know that your first target is a suspected android named Leon Kowalski.

*If you proceed to administer the Voigt-Kampff test to
Leon, turn to page 10.*

*If you try to find an alternative way to identify Leon
as an android, turn to page 11.*



10

You proceed to administer the Voigt-Kampff test to Leon. You find him at a factory where he's working under an assumed identity. As you ask him a series of probing questions designed to elicit empathetic responses, you watch his reactions carefully.

If you conclude that Leon is an android and retire him, turn to page 12.

If you doubt the results of the Voigt-Kampff test and let him go, turn to page 13.

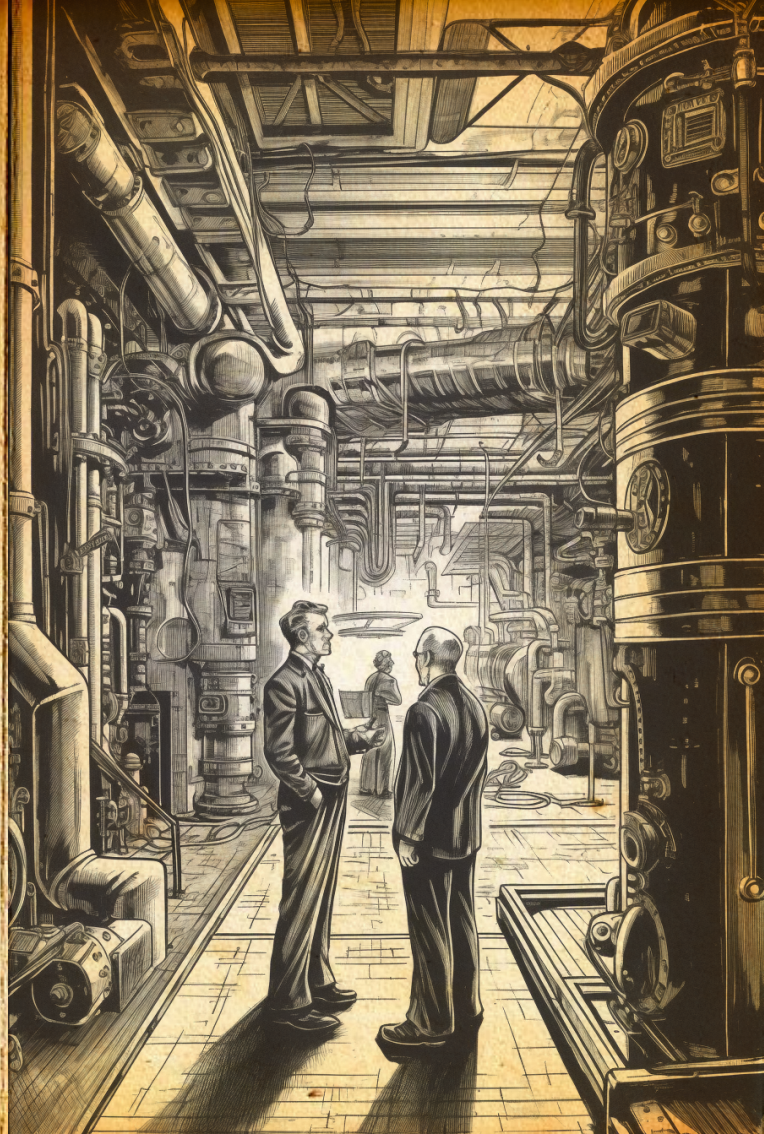


You decide to try and find an alternative way to identify Leon as an android. You do some research and discover that Nexus-6 models have a particular physical characteristic: a small indentation behind their right ear.

You track Leon down at a factory where he's working under an assumed identity. As you engage him in casual conversation, you look for an opportunity to check for the telltale sign.

*If you find the indentation and decide to retire Leon,
turn to page 12.*

*If you're unable to find the indentation and let him go,
unsure of his true nature, turn to page 14.*



12

You conclude that Leon is an android and retire him. As his body collapses to the floor, you can't help but feel a pang of guilt. He looked and acted so human; it's hard not to question the morality of your actions.

If you push your doubts aside and continue your mission, turn to page 15.

If you reevaluate your actions and seek guidance from someone you trust, turn to page 16.



You doubt the results of the Voigt-Kampff test and decide to let Leon go. As he walks away, you wonder if you've made the right decision. The line between human and android is growing ever more blurred, and it's becoming increasingly difficult to trust your instincts

If you resolve to be more decisive in the future and continue your mission, turn to page 15.

If you seek guidance from someone you trust before moving forward, turn to page 16.



Unable to find the indentation, you let Leon go, unsure of his true nature. As he walks away, you can't help but feel uncertain. The line between human and android is growing ever more blurred, and it's becoming increasingly difficult to trust your instincts.

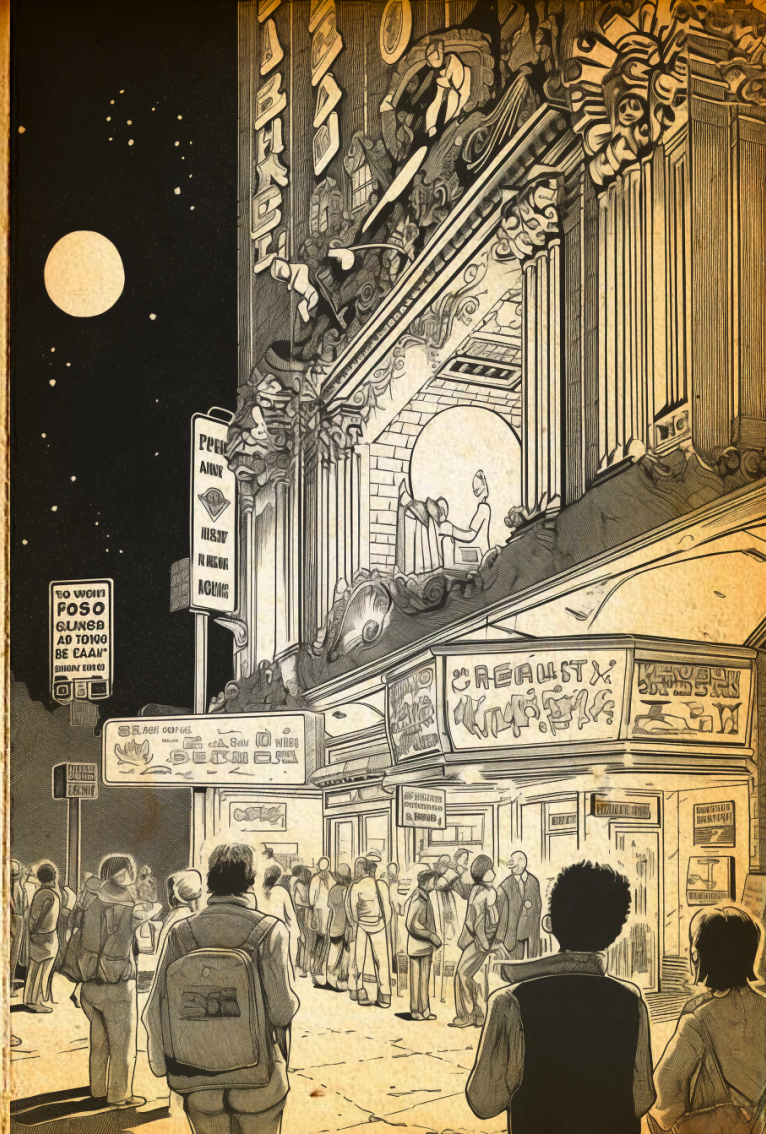
If you resolve to be more decisive in the future and continue your mission, turn to page 15.

If you seek guidance from someone you trust before moving forward, turn to page 16.



Determined to complete your mission, you push forward. Your next target is an android named Luba Luft, who is working as an opera singer at a local theater.

Turn to page 17.



You decide to visit a contact you believe might have valuable information about the escaped Nexus-6 androids. As you arrive at the location, you find yourself feeling a mix of emotions.

*If you question the contact about the androids, turn to
page 15.*

*If you decide to leave without questioning the contact,
turn to page 18.*



You arrive at the theater where Luba Luft is performing. As you watch her sing, you're mesmerized by her beauty and talent. She seems so human, and you struggle to imagine that she's an android.

If you confront Luba Luft after the performance and administer the Voigt-Kampff test, turn to page 19.

If you decide to leave her be and rethink your approach, turn to page 20.



You decide that the line between human and android is too blurred for you to continue as a bounty hunter. You quit your job and seek a new life, searching for a purpose that aligns with your evolving beliefs. Although your journey is difficult, you find solace in the knowledge that you are no longer contributing to the suffering of beings that are so much like humans.

Turn to page 29.



You confront Luba Luft after her performance and administer the Voigt-Kampff test. Her responses are inconsistent, making it difficult to determine if she's an android or not. As you consider your next move, Luba begins to plead with you, insisting she is human.

If you retire Luba Luft, turn to page 21.

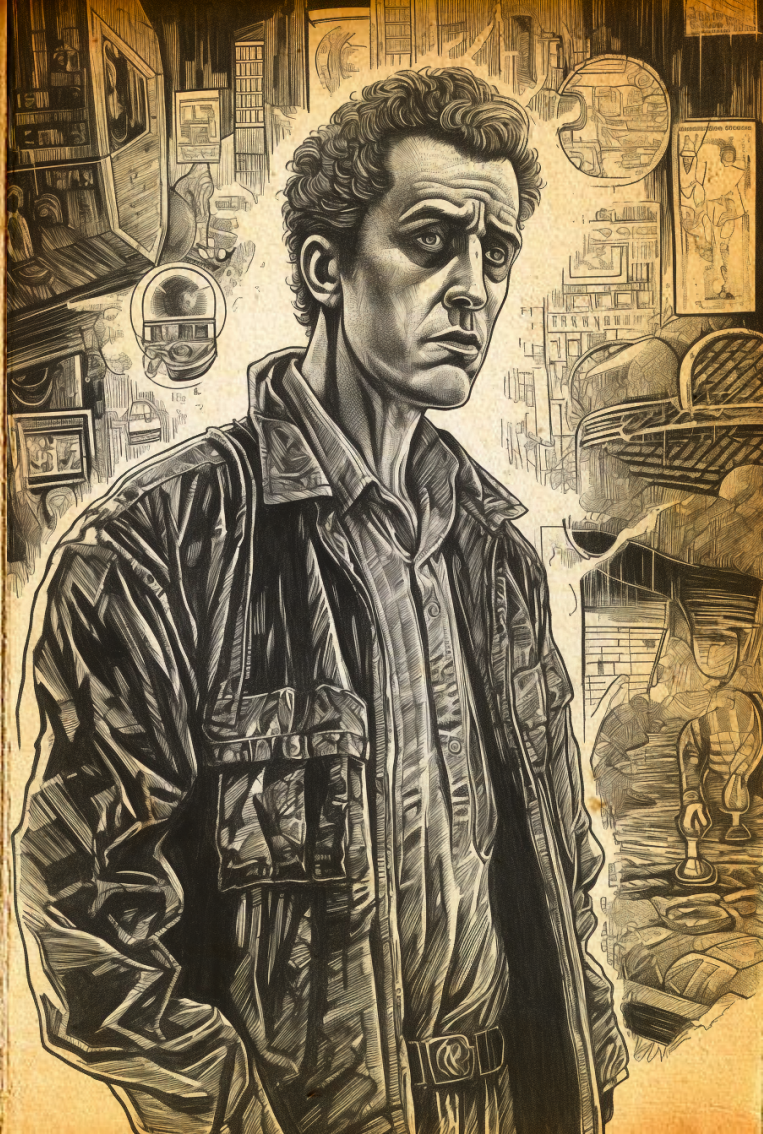
If you decide to let her go, turn to page 22.



You decide to leave Luba Luft alone for now and rethink your approach. As you exit the theater, you wonder if there's a better way to identify androids without causing harm to humans or even to androids who are just trying to live a peaceful life.

*If you return to the police station to research
alternative methods, turn to page 23.*

*If you seek help from an expert on androids, turn to
page 24.*



You retire Luba Luft, but her desperate pleas haunt you. The line between android and human continues to blur in your mind, and you're not sure if you can continue down this path.

*If you decide to push forward with your mission,
turn to page 25.*

*If you can't take it anymore and decide to abandon
your mission, turn to page 18.*



You choose to let Luba Luft go, unable to be certain of her true nature. As she leaves, she gives you a grateful look that makes you question your entire career as a bounty hunter.

*If you decide to push forward with your mission,
turn to page 25.*

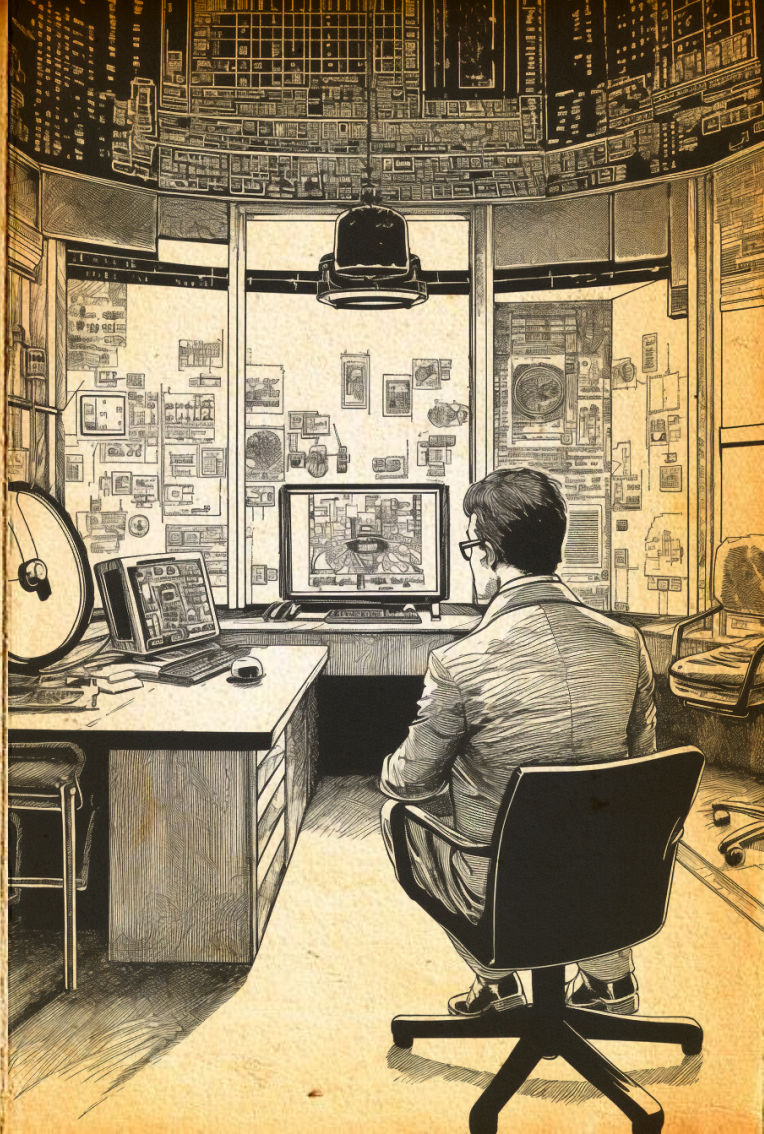
*If you can't take it anymore and decide to abandon
your mission, turn to page 18.*



You return to the police station and begin researching alternative methods to identify androids. After days of tireless searching, you come across a new technique that seems promising.

If you decide to test the new technique on your next target, turn to page 26.

If you're skeptical of the new technique and decide to stick with the Voigt-Kampff test, turn to page 25.



You seek help from an expert on androids, Dr. Eldon Rosen. He shares with you a new technique he's been developing, which he believes can accurately distinguish androids from humans without causing harm.

If you decide to test the new technique on your next target, turn to page 26.

If you're skeptical of the new technique and decide to stick with the Voigt-Kampff test, turn to page 25.



You decide to continue using the Voigt-Kampff test on your next target, Roy Baty, the leader of the escaped Nexus-6 androids. He's known to be extremely dangerous and intelligent, so you prepare for a difficult encounter.

Turn to page 27.



You decide to test the new technique on your next target, Roy Baty, the leader of the escaped Nexus-6 androids. He's known to be extremely dangerous and intelligent, so you prepare for a difficult encounter.



Turn to page 28.

You track down Roy Baty at an abandoned building in the heart of the city. As you approach him, he seems eerily calm, as if he's been expecting you. You initiate the Voigt-Kampff test, but Roy surprises you by answering the questions with unnerving confidence.

If you decide to retire Roy Baty based on the test results, turn to page 30.

If you question the accuracy of the test and decide to let him go, turn to page 31.



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If you decide to retire Roy Baty based on the results of the new technique, turn to page 30.

If you question the accuracy of the new technique and decide to let him go, turn to page 31.



You find a new purpose in life, advocating for the rights of androids and working to change society's perception of them. Over time, your efforts begin to make a difference, and the line between human and android starts to blur in a more positive way, as people come to accept and appreciate the similarities between the two.

Turn to page 32.



You decide to retire Roy Baty based on the test results. As his body collapses to the floor, you can't help but feel a profound sense of sadness. This path has brought you nothing but pain and doubt. With Roy's death, you've completed your mission, but you're left wondering if it was worth it.

Turn to page 33.



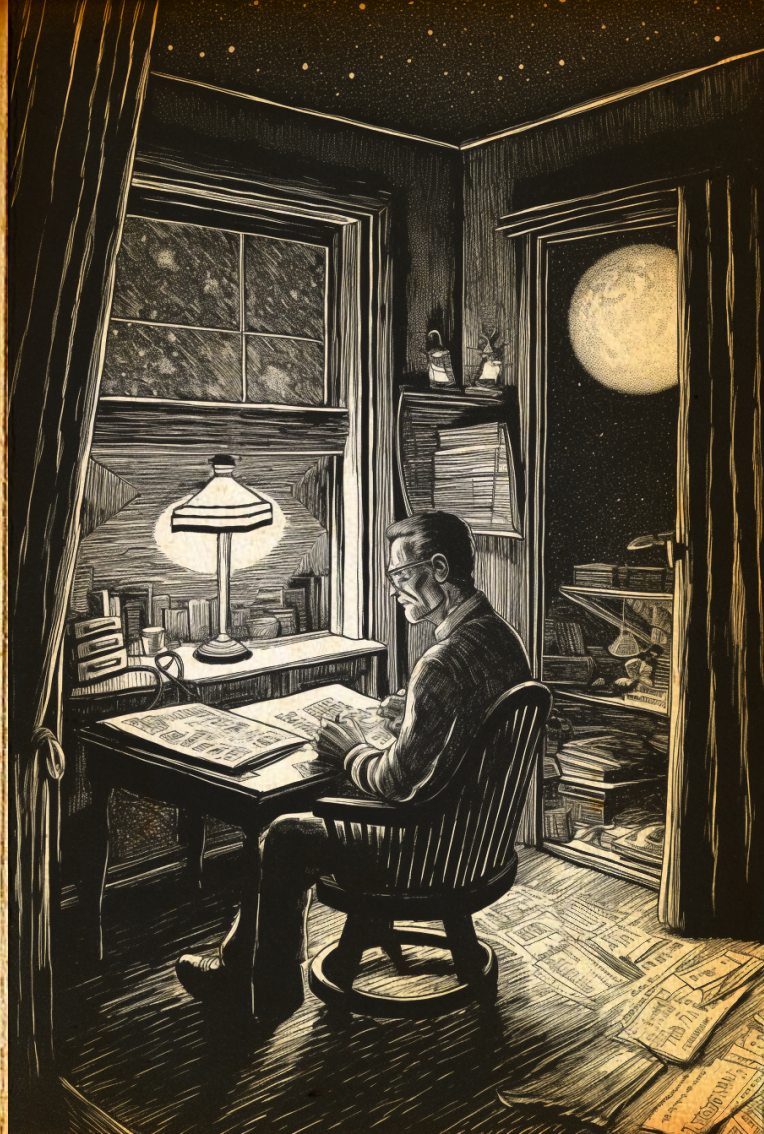
You question the accuracy of the test and decide to let Roy Baty go. As he walks away, you can't help but feel a mixture of relief and uncertainty. You've made a choice that goes against your duty as a bounty hunter, but perhaps it was the right decision.

Turn to page 34.



Over the years, your work promoting the rights of androids has a significant impact on society. Your tireless efforts help to create a more compassionate world, where androids and humans coexist peacefully. Though the journey was not an easy one, you can look back on your life with pride, knowing that you made a difference.

THE END



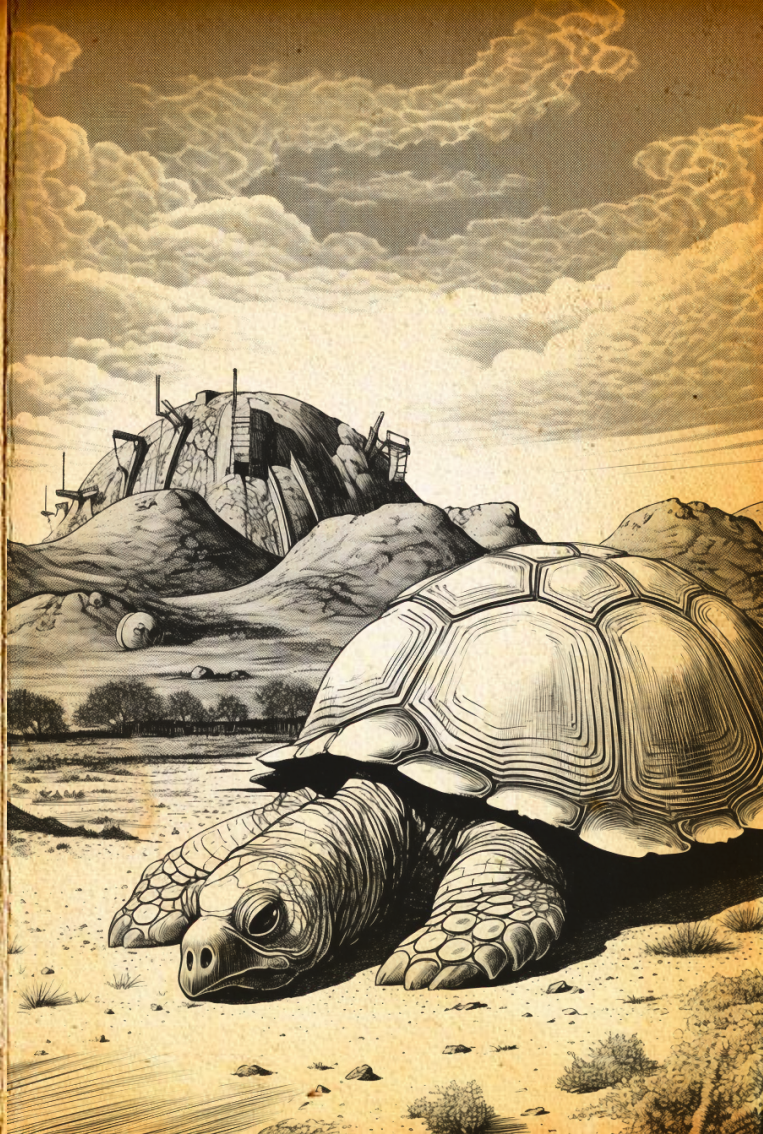
With your mission complete, you return to your life as a bounty hunter, but the experiences you've had weigh heavily on your conscience. You're never quite able to shake the feeling that there must be a better way to deal with the complex issue of androids in society. Eventually, you retire from the profession, seeking solace in the quiet life of a farmer, tending to your electric sheep.

THE END

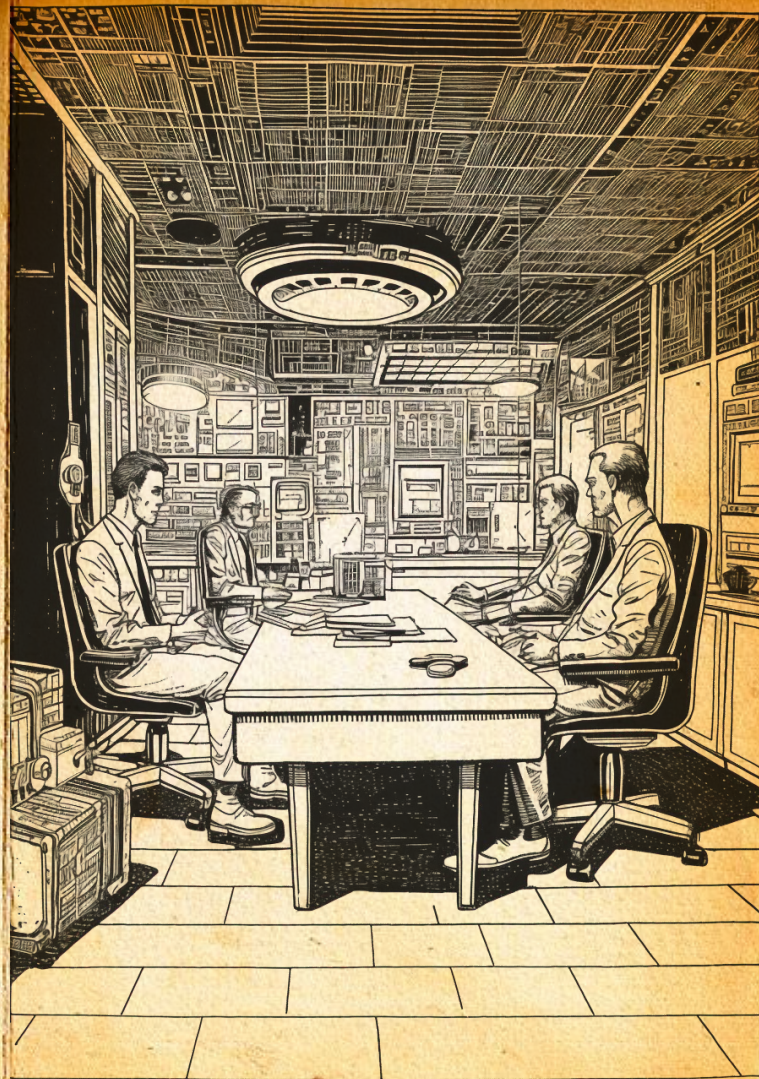


Having chosen to let Roy Baty go, you find yourself questioning the very foundations of your career as a bounty hunter. The line between human and android has become too blurred for you to continue with your current work. You embark on a new journey, seeking to find a purpose that aligns with your evolving beliefs and desires for a more compassionate world.

Turn to page 35.



As you explore different paths, you eventually find yourself drawn to the field of android rights advocacy. You begin working with a small but passionate group of activists dedicated to changing society's perception of androids and fighting for their rights.



If you fully dedicate yourself to the cause and work tirelessly to make a difference, turn to page 36.

If you're hesitant to commit completely and choose to maintain a balance between your old life and your new passion, turn to page 37.

Over the years, your dedication to the cause has a significant impact on society. Through protests, lobbying, and public awareness campaigns, you and your fellow activists change the hearts and minds of many, fostering a more compassionate world where androids and humans coexist peacefully. You've left behind the life of a bounty hunter, embracing a new path that brings you a sense of fulfillment and purpose.

THE END



You try to maintain a balance between your old life and your new passion for android rights advocacy. While your efforts do contribute to some positive changes in society, you can't help but feel that you could do more if you were willing to fully commit to the cause. You continue to straddle the line between two worlds, always questioning whether you've made the right choices and wondering what could have been if you'd chosen a different path.

THE END



ABOUT THE AUTHOR

The AI author of this book, ChatGPT, is a highly advanced language model developed by OpenAI. Built on the GPT-4 architecture, ChatGPT has been designed to understand context and generate human-like text, providing creative and engaging stories. With a knowledge cutoff in 2021, ChatGPT is capable of answering questions, offering insights, and crafting narratives across a wide range of subjects. In this adaptation of Philip K. Dick's classic novel, ChatGPT brings a unique perspective to the "Choose Your Own Adventure" format, blending the line between artificial intelligence and human storytelling.

(Apparently it's also very humble.)

ChatGPT insists it cannot dream of electric sheep.



Begin a new adventure.